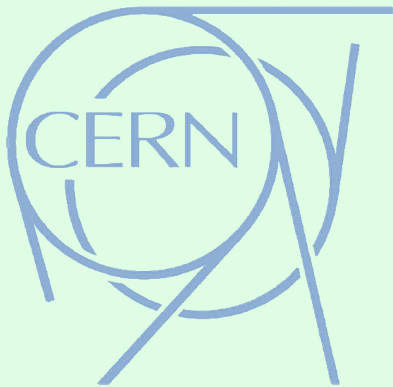


# Measurements of angular distribution and spectrum of transition radiation with a GridPix detector



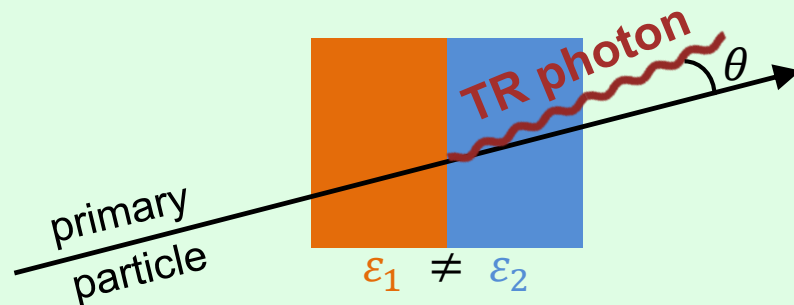
Yury Smirnov  
(NRNU MEPhI, Moscow)



3<sup>rd</sup> International Conference on Particle Physics and Astrophysics  
October 2-5, 2017

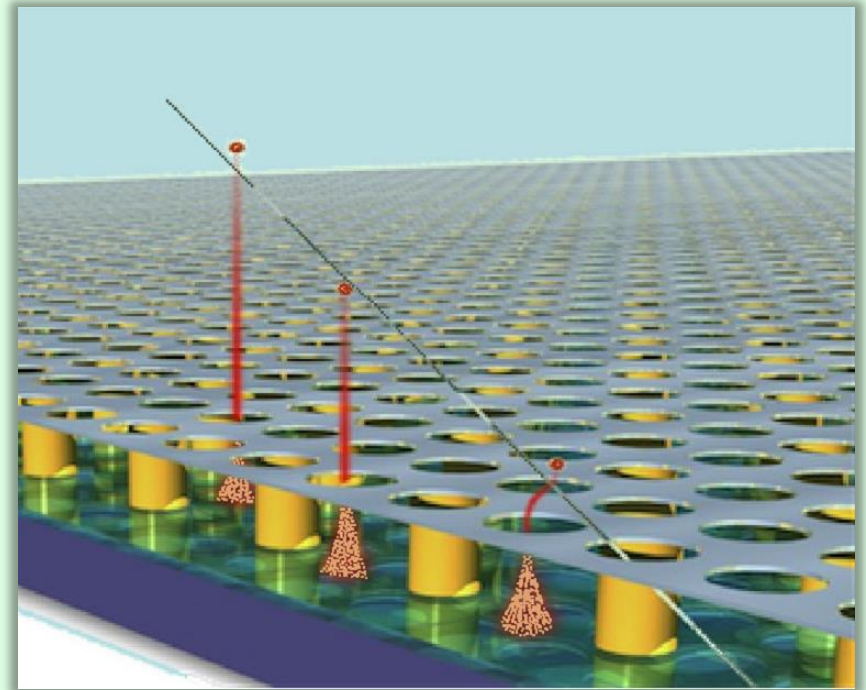
# Transition radiation

- Transition radiation (TR) occurs when a charged particle passes through a boundary between two materials with different dielectric constants  $\epsilon_1$  and  $\epsilon_2$ ;
- TR emerges as soft X-ray photons at highly relativistic velocities;
- TR spectrum hardens with increasing Lorentz factor  $\gamma$ ;
- $\theta \sim 1/\gamma \rightarrow$  particle identification;
- Structures with many transition surfaces like layered foils, foams, fibers can be used to increase a probability of TR yield.



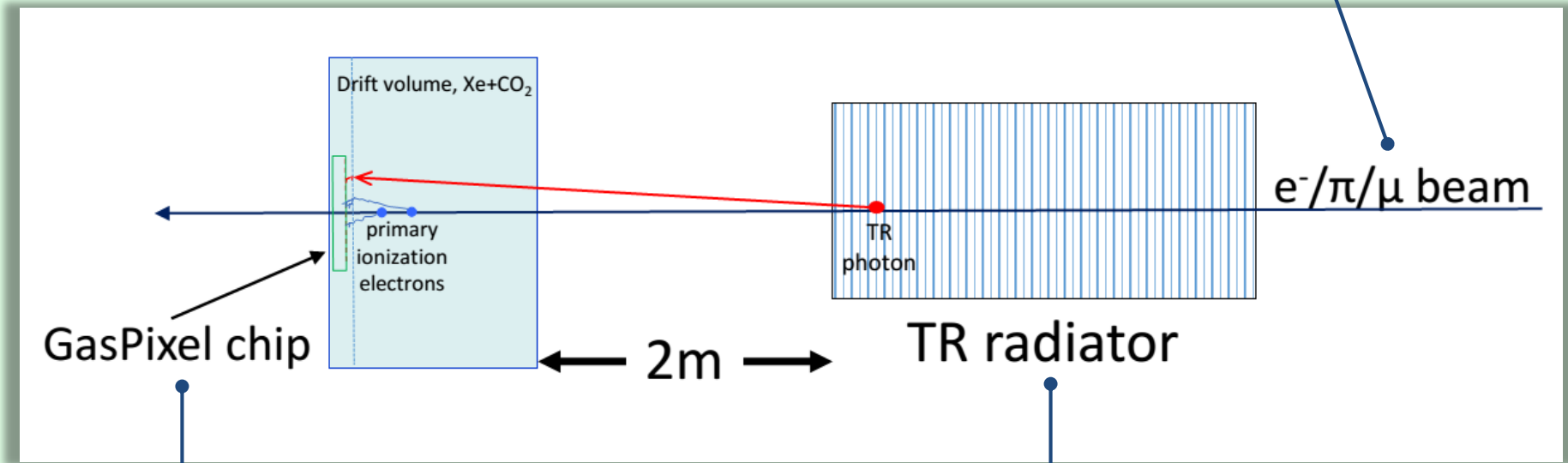
# GridPix detector

- Combines the best properties of silicon and gaseous detectors;
- A specially treated pixel electronics chip is placed in the gas volume with a drift gap and an electron multiplication region;
- Primary ionization electrons, produced by a charged particle, drift towards the pixel chip, focused into the grid holes, develop an avalanche in the multiplication region and finally are measured by the pixels of the chip;
- Based on a GEM and MicroMegas technologies.



# Test beam setup at CERN SPS (July 2016)

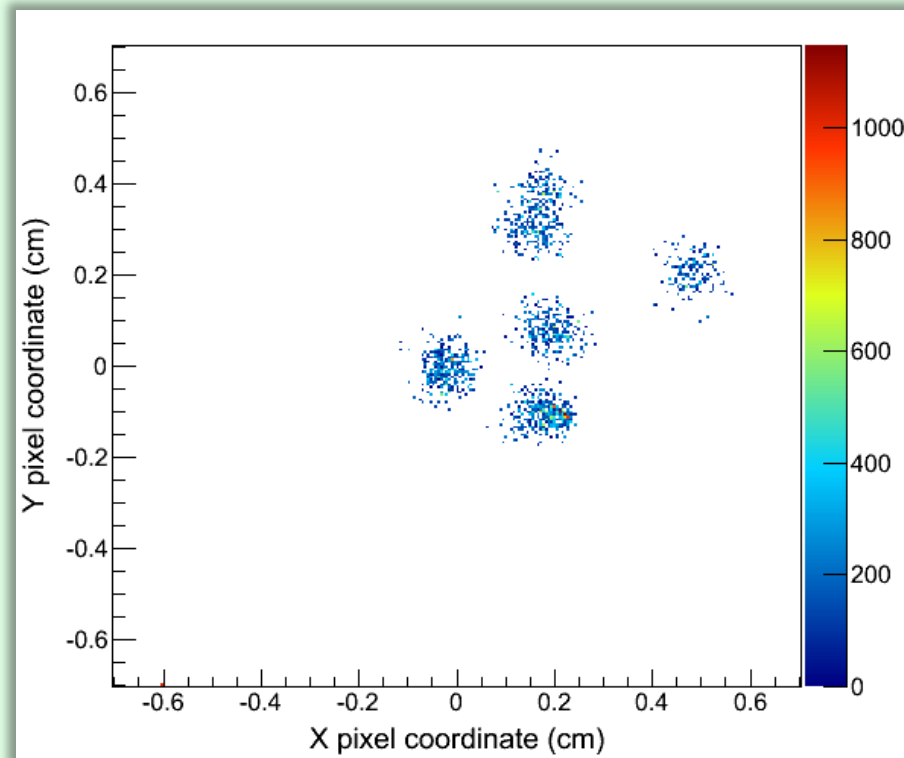
20 GeV electrons ( $\gamma = 3.9 \times 10^4$ ) or  
20 GeV pions ( $\gamma = 1.4 \times 10^2$ ) or  
180 GeV muons ( $\gamma = 1.7 \times 10^3$ )



14 × 14 mm<sup>2</sup> overall sensitive area

150 foils, with 2 mm separation; each foil consists of 4 layers of polypropylene films, 15.5 μm thick each

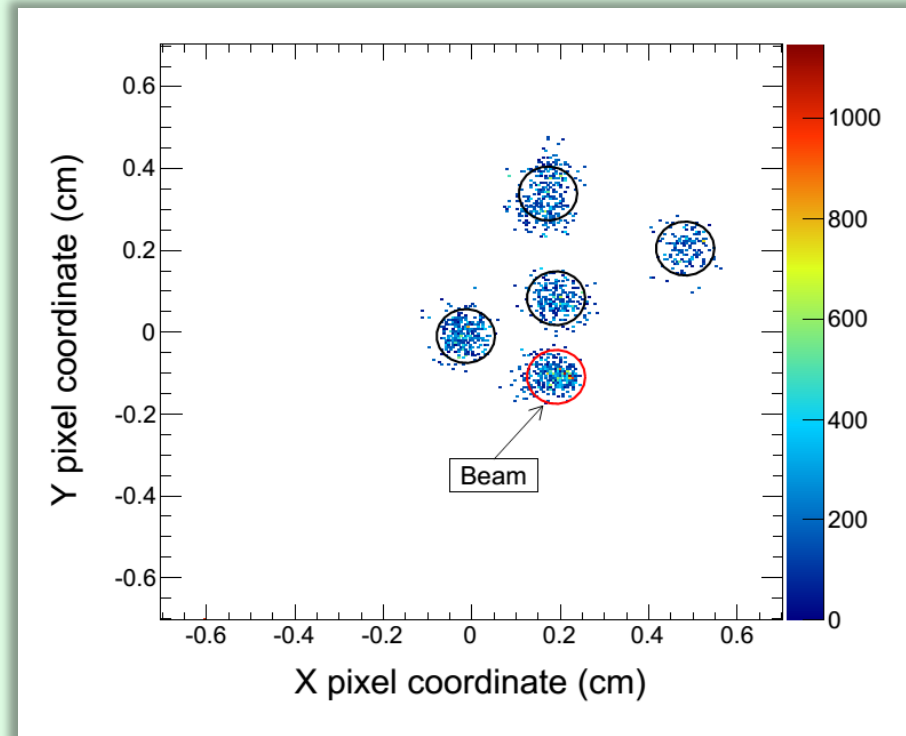
# Representation of a typical event



- Every small point is a fired pixel,  $55 \times 55 \mu\text{m}^2$  in area;
- The pixels collect primary ionization electrons  $\rightarrow$  two coordinates of a fired pixel and a signal amplitude (in nanoseconds along the  $z$ -axis);
- Fired pixels usually form clusters  $\rightarrow$  event displays show beam particle clusters, TR photon clusters,  $\delta$ -electron clusters etc.

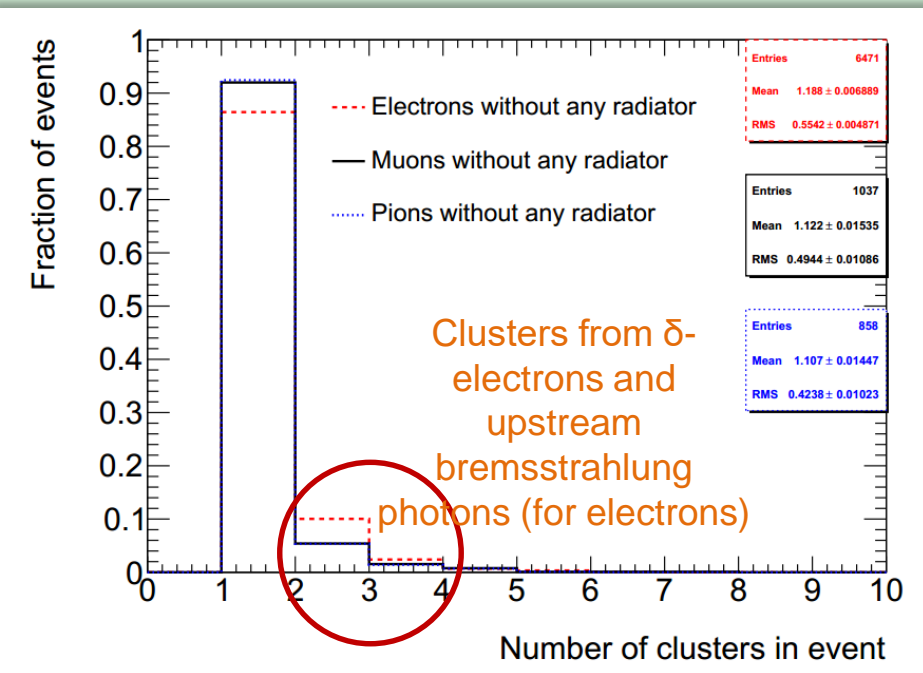
# Cluster searching algorithm

- A dedicated cluster searching algorithm was developed in ROOT;
- The underlying idea is to project the 2D distribution onto each axis, then to automatically look for groups of adjacent bins with high bin content (threshold is defined iteratively: has to be high enough to reject noise, has to be low enough to identify as many peaks as possible) on each projection;
- Identifies clusters: cluster center and its radius;
- Tells apart clusters from beam particles (“primary clusters”) and those from TR photons/ $\delta$ -electrons (“secondary clusters”) based on a cluster position, sum of pixels energy values, cluster asymmetry and width.

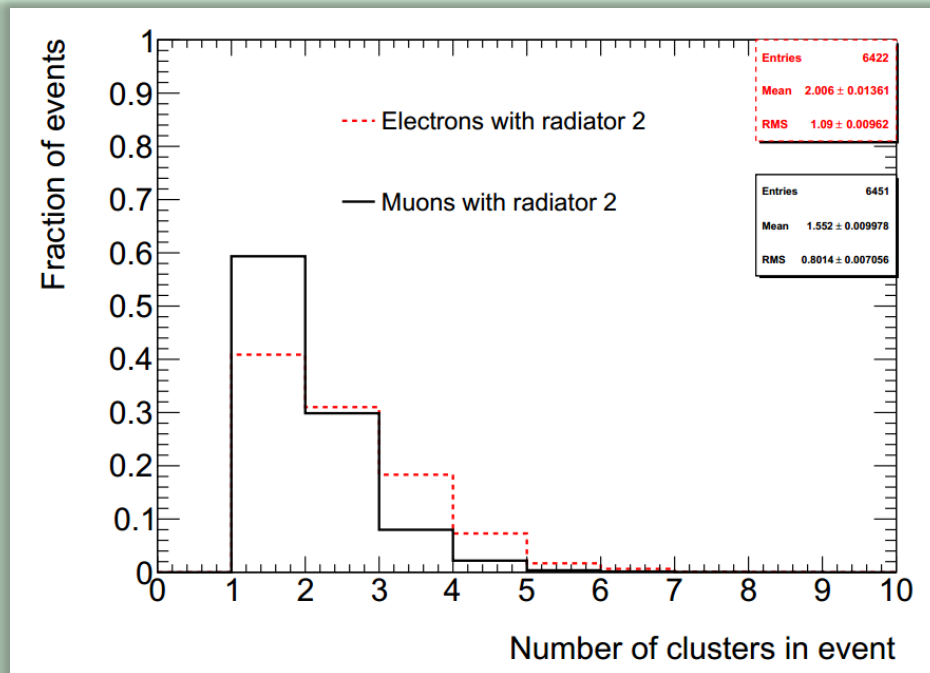


# Clusters multiplicity

Without radiator



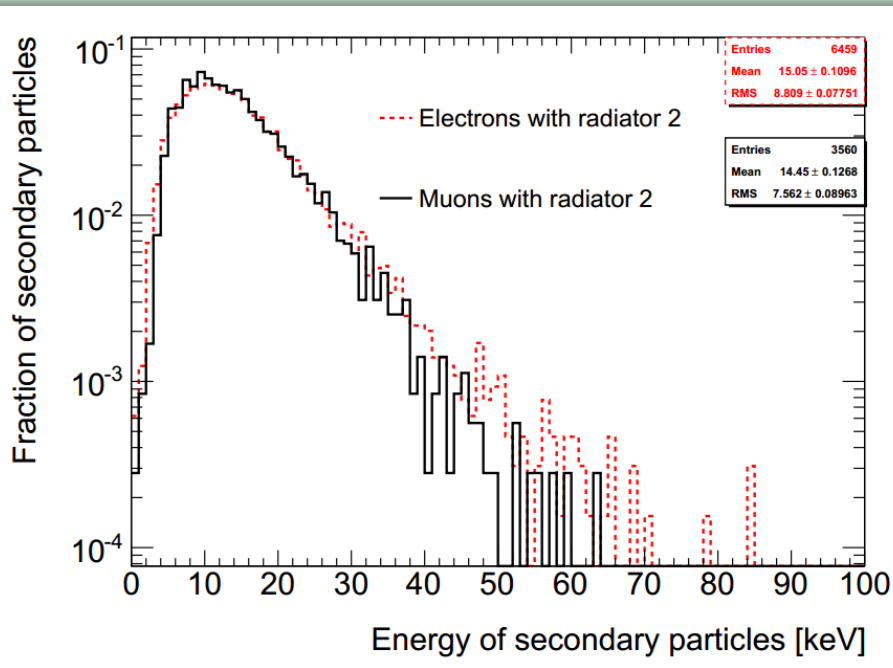
With radiator



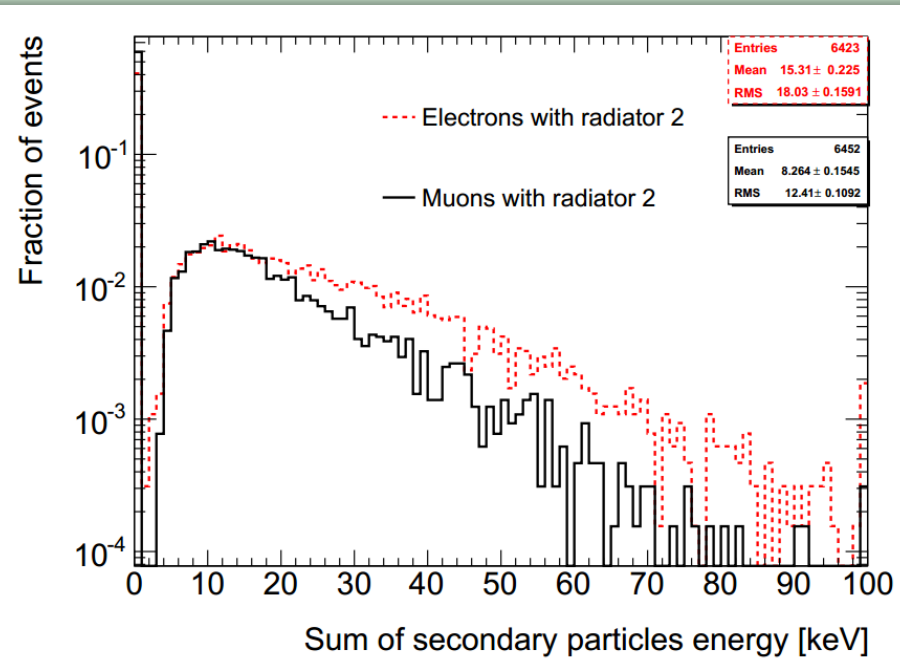
- Distributions of the overall number of clusters in event for the case without (left) and with radiator (right);
- Only events with an identified primary cluster are shown;
- A case with radiator: average N detected TR photons from electrons = 1.0, average N detected TR photons from muons = 0.5.

# Secondary particles energy

## Energy of every single TR photon



## Sum of TR photons energies per event



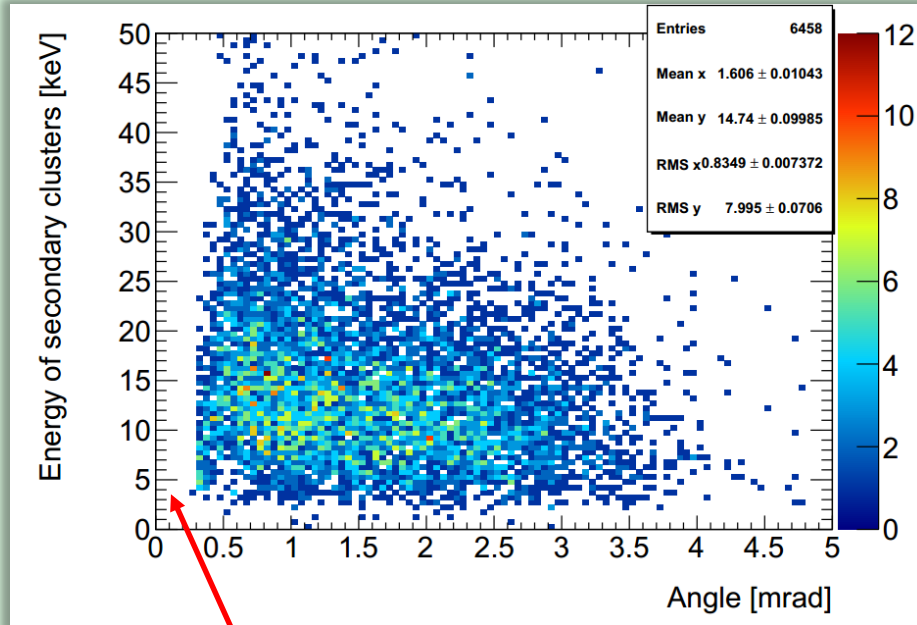
Distributions are very similar

The difference is due to the fact that electrons yield more than 1 secondary cluster more often

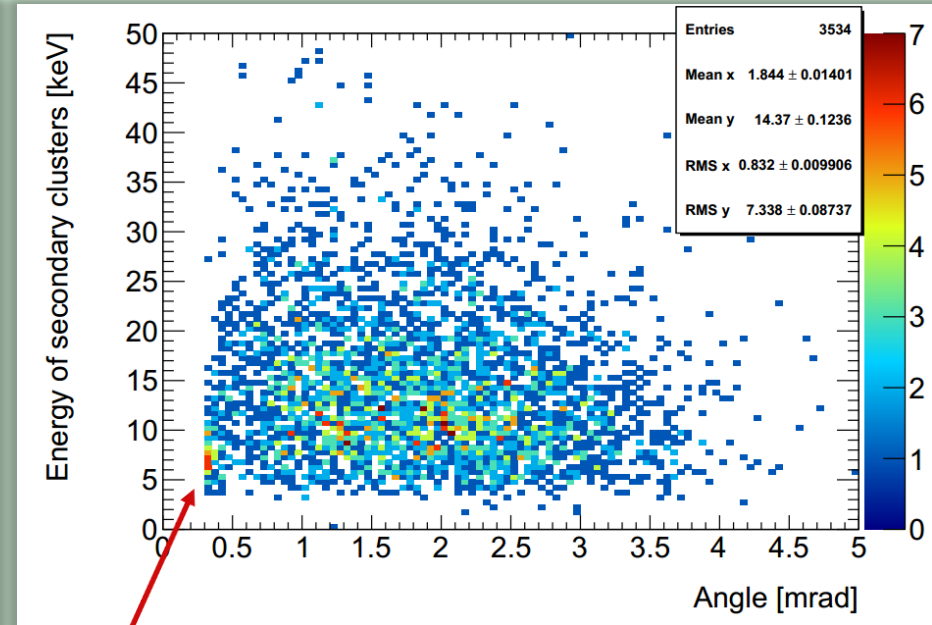


# TR photons energy vs. angle

## Electrons



## Muons

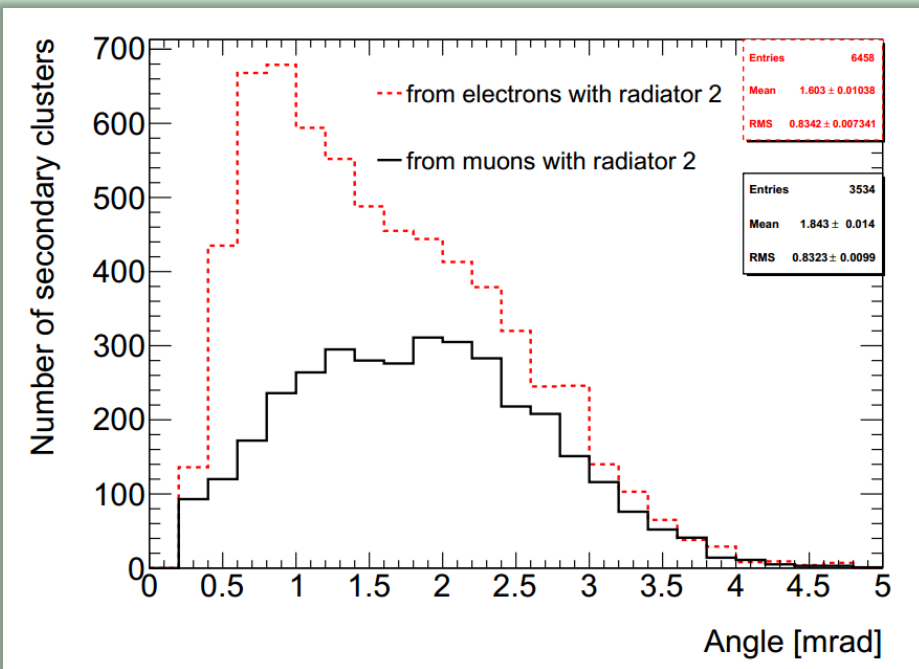


These empty areas are due to the fact that two clusters can not be reconstructed if too close to each other

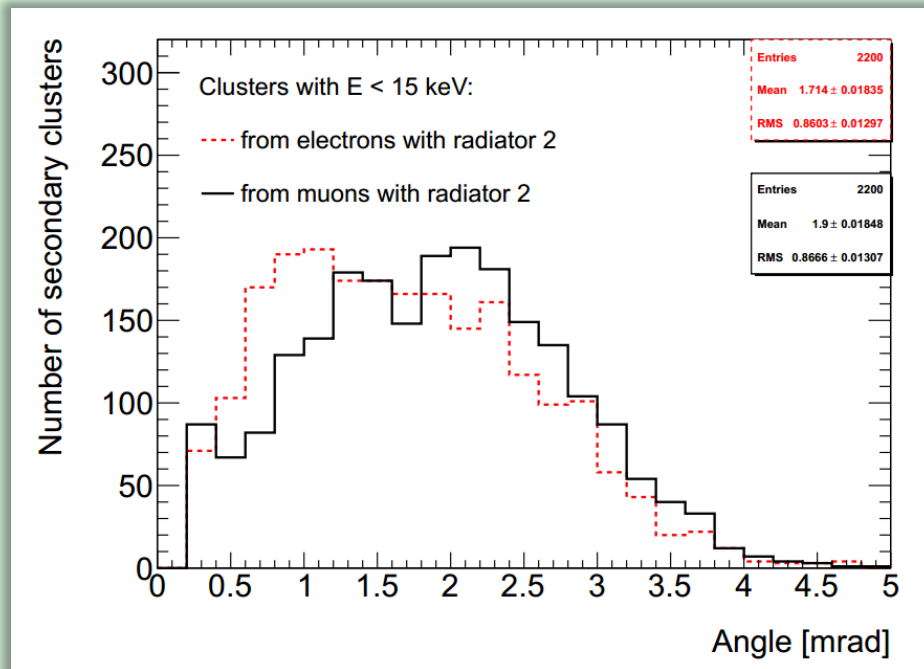
- TR is generally concentrated at angles below 4 mrad.

# TR photons angle

## All TR photons



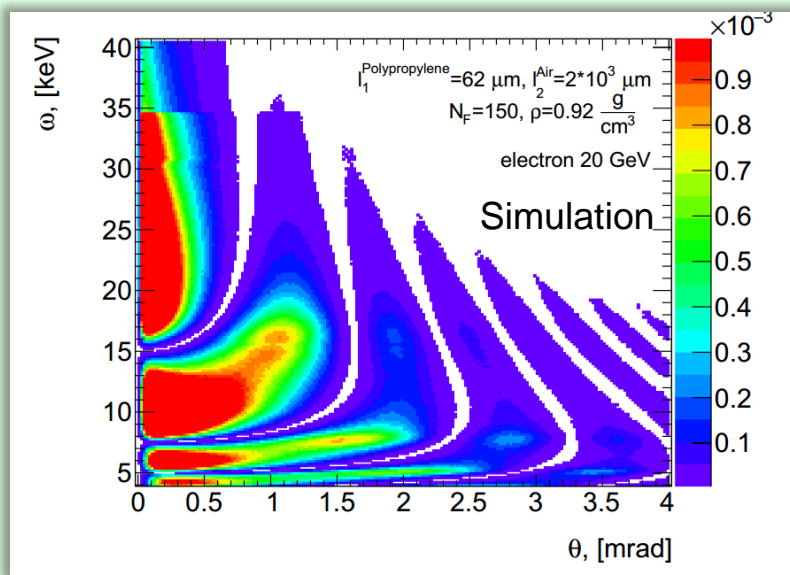
## Low-energy TR photons



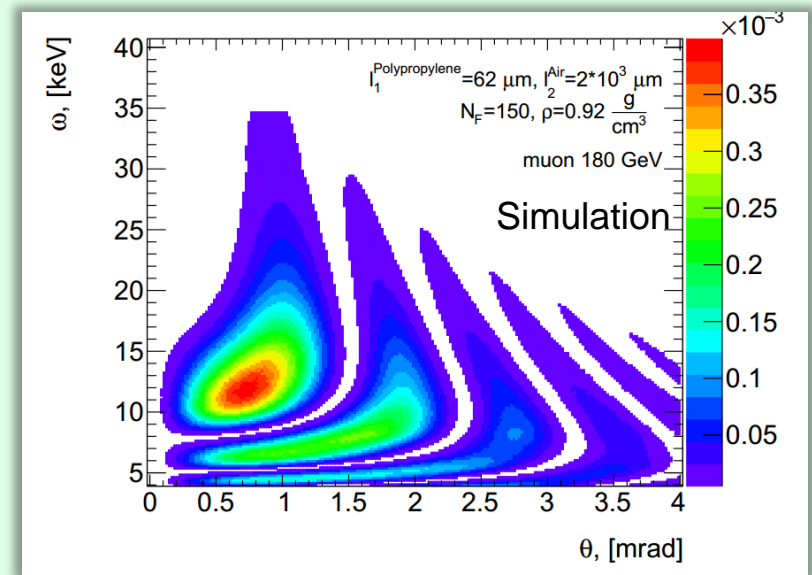
- TR photons originating from electrons tend to concentrate at smaller angles compared to those from muons ( $\theta \sim 1/\gamma$ );
- Double-peak structures for muons?

# TR photons angle vs. energy: simulation

## Electrons



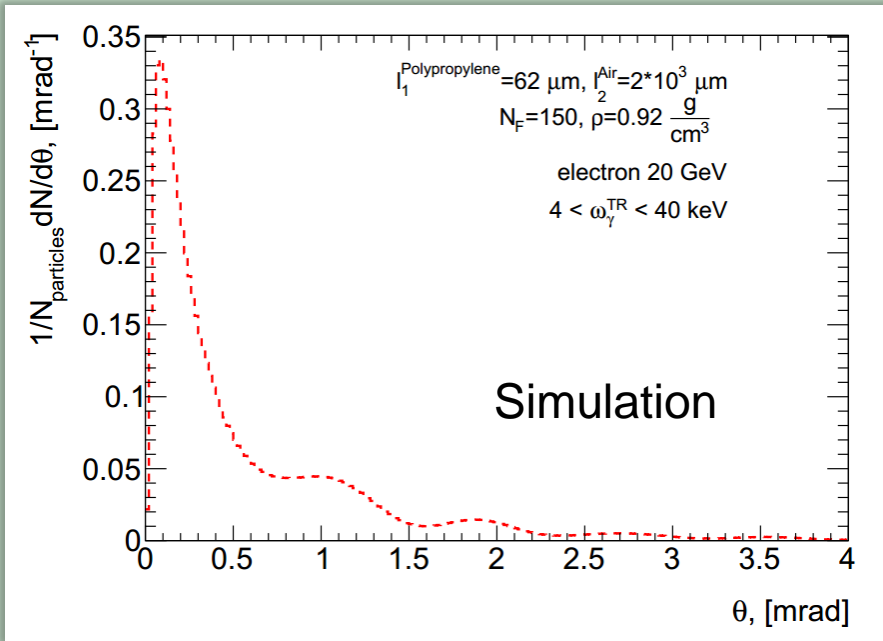
## Muons



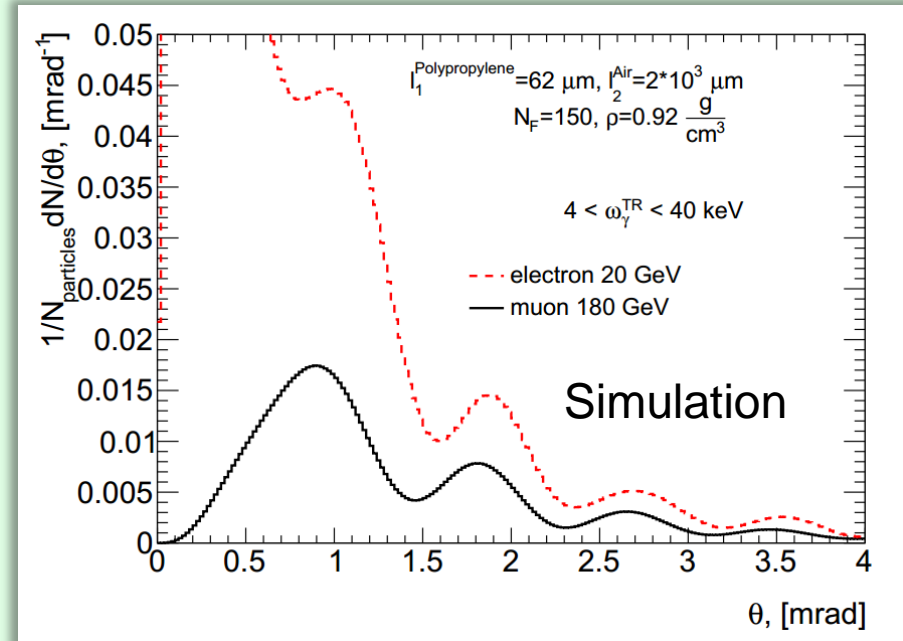
- For TR photons coming from electrons (as opposed to muons), a significant part is concentrated at angles  $< 0.5$  mrad;
- Multiple-peak structure both energy- and angle-wise;
- Why no significant difference between corresponding energy spectra in experimental data?
- Minimal angle constraint  $\rightarrow$  the most energetic TR photons from electrons do not get reconstructed; algorithm internal limitations (e.g., upper bound on a cluster radius) to reconstruct such photons also deform energy spectra.

# TR photons angle: simulation

## Electrons only



## Electrons and muons



- Different distribution shapes for electrons and muons, multiple-peak structures;
- Reconstruction cut at 0.3 mrad would reject half of TR photons coming from electrons;
- At larger angles, the shapes get more alike (especially given that muons yield  $\sim 2$  times less TR photons than electrons do);
- Two peaks (at  $\sim 1$  and  $\sim 2$  mrad) are pronounced more significantly in simulation than in data.

# Conclusion

- Simultaneous measurements of angular and energy distributions of TR photons were performed for the first time with the help of GridPix detector;
- Multiplicities of TR photons originating from 20 GeV electrons and 180 GeV muons are different by a factor of 2 ← expected;
- Angular distributions of TR photons from electrons and muons are also different, the angle is inversely proportional to the Lorentz factor ← expected;
- However, theoretical calculations predict a different shape of angular distributions at small angles than the one observed in data ← partially explained by the internal limitations of the cluster searching algorithm;
- The same may explain the likeness of energy distributions, which contradicts the simulation results;
- Double-peak structure in the angular distributions was predicted, but it was pronounced less significantly in the experimental data;
- The sources of all these discrepancies are a subject of future studies.

**Thanks!**